Introduction to MPRI course 2.33 An introduction

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MPRI

2018





1

Menu

Back to Foundations of Computer Science

- **Descriptive Mathematics**
- Descriptive Computer/Computability Science
- Descriptive Computer/Complexity Science
- Some applications
- The subject of this course



Laptop



Laptop



Supercomputer



Supercomputer



Servers



Laptop





Supercomputer

The highest-selling single computer model of all time

source: Guinness World Records

Servers



Laptop



Servers



Supercomputer



Commodore 64



ENIAC



ENIAC



Kelvin's Tide Predicter



ENIAC



Admiralty Fire Control Table



Kelvin's Tide Predicter



ENIAC



Admiralty Fire Control Table



Kelvin's Tide Predicter



Differential Analyzer



Difference Engine



Difference Engine



Linear Planimeter



Difference Engine



Linear Planimeter



Slide Rule



Difference Engine



Linear Planimeter



Slide Rule



Antikythera mechanism

















| Physical Computer | Model |
|------------------------|------------------------------|
| Laptop, | Turing machines |
| | λ -calculus |
| | Recursive functions |
| | Circuits |
| | Discrete dynamical systems |
| Differential Analyzer, | GPAC |
| | Continuous dynamical systems |

| Physical Computer | Model |
|----------------------------|------------------------------|
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| Church-Turing Thesis | |
| All reasonable models of c | omputation are equivalent. |

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Implicit corollary

Some models are too general/unreasonable.

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Implicit corollary

Some models are too general/unreasonable.

Shannon's General Purpose Analog Computer

- The **GPAC** is a mathematical abstraction from Claude Shannon (1941) of the **Differential Analyzers**.
- [Graça Costa 03]: This corresponds to polynomial Ordinary Differential Equations (pODEs), i.e. continuous time dynamical systems of the form

$$\begin{cases} y(0) = y_0 \\ y'(t) = p(y(t)) \end{cases}$$

where

- ▶ $y: I \to \mathbb{R}^d, t \in I$
- and p is a (vector of) polynomials.

A machine from 20th Century: Differential analyzers



Vannevar Bush's 1938 mechanical Differential Analyser

- Underlying principles: Lord Kelvin 1876.
- First ever built: V. Bush 1931 at MIT.
- Applications: from gunfire control up to aircraft design
- Intensively used during U.S. war effort.
 - Electronic versions from late 40s, used until 70s

A machine from 21th Century: Analog Paradigm Model-1



- http://analogparadigm.com
- Fully modular
- Basic version.
 - ▶ 4 integrators, 8 constants, 8 adders, 8 multipliers.
 - 14 kgs.









The General Purpose Analog Computer Shannon's 41 presentation:

Basic units:





summer: $e_0 = -(e_1 + e_2)$



 $e_0 = -\int_0^t (e_1(u)du + e(0))$

A function is GPAC-generated if it corresponds to the output of some unit of a GPAC. The General Purpose Analog Computer Shannon's 41 presentation:

Basic units:



- (Feedback connections are allowed).
- A function is GPAC-generated if it corresponds to the output of some unit of a GPAC.

Cosinus and sinus: x = cos(t), y = sin(t)



$$\begin{cases} x'(t) = -y(t) \\ y'(t) = x(t) \\ x(0) = 1 \\ y(0) = 0 \end{cases} \Rightarrow \begin{cases} x(t) = \cos(t) \\ y(t) = \sin(t) \end{cases}$$

Menu

Back to Foundations of Computer Science

Descriptive Mathematics

Descriptive Computer/Computability Science

Descriptive Computer/Complexity Science

Some applications

The subject of this course

Let's play the following game

We start from

¹With y_0 , and coefficients among 0, 1, -1.
We start from

■ 0, 1, -1

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■ 0, 1, -1

and we consider projections of solutions of ordinary differential equations over \mathbb{R}^d of type

$$\begin{cases} y(0) = y_0 \\ y'(t) = p(y(t)) \end{cases}$$

where p is a (vector of) polynomials¹

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Terminology:

Such a function $f(t) = y_{1...,m}(t)$ will be said to be generated.

¹With y_0 , and coefficients among 0, 1, -1.

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Terminology:

- Such a function $f(t) = y_{1...,m}(t)$ will be said to be generated.
- **f(1)** will then be called a (pODE) computable real.

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Polynomial ODE descriptive mathematics • exp is the solution of y' = y, y(0) = 1.

- exp is the solution of y' = y, y(0) = 1.
- *e* is exp(1).

• tanh is the solution of $y' = 1 - y^2$, y(0) = 1.

- exp is the solution of y' = y, y(0) = 1.
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- tanh is the solution of $y' = 1 y^2$, y(0) = 1.
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- $\frac{1}{1+t^2}$ is the first projection of $y' = (-y_2y_1^2, 1+y_3, 0), y(0,0,0) = (1,0,1).$

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- 4 arctan is the first projection of

$$y' = (y_2 + y_5y_2 + y_6y_2 + y_7y_2, -y_3y_2^2, 1 + y_4, 0, 0, 0, 0),$$

$$y(0) = (0, 1, 0, 1, 1, 1, 1).$$

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$$y(0) = (0, 1, 0, 1, 1, 1, 1).$$

$$\pi \text{ is 4 arctan}(1).$$

2 is +1(1), with +1 solution of y' = 1, y(0) = 1.
3 is +2(1), with +2 first projection of solution of y' = (y2 + y3, 0, 0), y(0) = (1, 1, 1).

. . .

2 is +1(1), with +1 solution of y' = 1, y(0) = 1.
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. . .

0 * z is the solution of *'(0, t) = 0, *(0, 0) = 0.
y * z is the solution of *'(t, z) = z, +(0, z) = 0.

- $\frac{1}{1+t}$ is the solution of $y' = -y^2$, y(0) = 1
- $\frac{1}{2}$ is $\frac{1}{1+1}$
- $\ln(1+t)$ is the solution of $y' = (y_1, -y_2^2)$, y(0) = (0, 1).
- $\ln(2)$ is $\ln(1+1)$.

Polynomial ODE descriptive mathematics 1 $\frac{1}{1+t}$ is the solution of $y' = -y^2$, y(0) = 12 $\frac{1}{2}$ is $\frac{1}{1+1}$ 1 $\ln(1+t)$ is the solution of $y' = (y_1, -y_2^2)$, y(0) = (0, 1).

- In(2) is ln(1+1).
- However the current game is not so interesting:
 - $\frac{1}{t}$ and $\ln(t)$ are not in that class.
 - 1/t is the solution of y' = −y², y(1) = 1,
 ln(1 + t) is the solution of y' = (y1, −y²), y(1) = (0, 1).

•
$$\frac{1}{2+t}$$
 is not in that class:

•
$$\frac{1}{2+t}$$
 is the solution of $y' = -y^2$, $y(0) = 1/2$.

Polynomial ODE descriptive mathematics = $\frac{1}{1+t}$ is the solution of $y' = -y^2$, y(0) = 1= $\frac{1}{2}$ is $\frac{1}{1+1}$

- In(1+t) is the solution of $y' = (y_1, -y_2^2)$, y(0) = (0, 1).
 In(2) is In(1+1).
- However the current game is not so interesting:
 - $\frac{1}{t}$ and $\ln(t)$ are not in that class.
 - $\frac{1}{t}$ is the solution of $y' = -y^2$, y(1) = 1,
 - $\ln(1+t)$ is the solution of $y' = (y_1, -y_2^2)$, y(1) = (0, 1).
 - $\frac{1}{2+t}$ is not in that class:
 - $\frac{1}{2+t}$ is the solution of $y' = -y^2$, y(0) = 1/2.

Let's generalize a little bit our game

- y(x₀) = y₀ instead of y(0) = y₀, with y₀ pODE computable constant.
- *n*-variables functions.

A better game: *n*-variables functions, not so restricted initial condition

We start from

■ 0, 1, -1

■ and we consider (projections of) solutions of ordinary differential equations over ℝ^d of type

$$\begin{cases} y(x_0) &= y_0 \\ Jacobian_y(x) &= p(y(x)) \end{cases}$$

where p is a (vector of) polynomials, y_0 is in the class.



Terminology:

- Such a function $f(x) = y_{1...m}(y)$ will be said to be generated.
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How to transform initial-value problem

$$\begin{cases} y_1' = \sin^2 y_2 \\ y_2' = y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

How to transform initial-value problem

$$\begin{cases} y_1' = \sin^2 y_2 \\ y_2' = y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

into a polynomial initial value problem

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How to transform initial-value problem

$$\begin{cases} y'_1 &= \sin^2 y_2 \\ y'_2 &= y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \qquad \begin{cases} y_1(0) &= 0 \\ y_2(0) &= 0 \end{cases}$$

into a polynomial initial value problem

$$\left\{\begin{array}{cccc}
y_1' &=& y_3^2 \\
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considering $y_3 = \sin y_2$

How to transform initial-value problem

$$\begin{cases} y_1' = \sin^2 y_2 \\ y_2' = y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

into a polynomial initial value problem

considering $y_3 = \sin y_2, y_4 = \cos y_2$, $y_5 = e^{e^{y_1} + t}$

(~)

How to transform initial-value problem

$$\begin{cases} y_1' = \sin^2 y_2 \\ y_2' = y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

into a polynomial initial value problem

$$\begin{cases} y_1' = y_3^2 \\ y_2' = y_1 y_4 - y_5 \\ y_3' = y_4(y_1 y_4 - y_5) \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \\ y_3(0) = 0 \end{cases}$$

considering $y_3 = \sin y_2, y_4 = \cos y_2$, $y_5 = e^{e^{y_1} + t}$

(**a**)

How to transform initial-value problem

$$\begin{cases} y_1' = \sin^2 y_2 \\ y_2' = y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

into a polynomial initial value problem

$$\begin{cases} y_1' = y_3^2 \\ y_2' = y_1 y_4 - y_5 \\ y_3' = y_4 (y_1 y_4 - y_5) \\ y_4' = -y_3 (y_1 y_4 - y_5) \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \\ y_3(0) = 0 \\ y_4(0) = 1 \end{cases}$$

considering $y_3 = \sin y_2, y_4 = \cos y_2$, $y_5 = e^{e^{y_1} + t}$

(**a**)

How to transform initial-value problem

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into a polynomial initial value problem

$$\begin{cases} y_1' = y_3^2 \\ y_2' = y_1 y_4 - y_5 \\ y_3' = y_4 (y_1 y_4 - y_5) \\ y_4' = -y_3 (y_1 y_4 - y_5) \\ y_5' = y_5 (y_6 y_3^2 + 1) \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \\ y_3(0) = 0 \\ y_4(0) = 1 \\ y_5(0) = e \end{cases}$$

considering $y_3 = \sin y_2, y_4 = \cos y_2$, $y_5 = e^{e^{y_1} + t}, y_6 = e^{y_1}$

How to transform initial-value problem

$$\begin{cases} y_1' = \sin^2 y_2 \\ y_2' = y_1 \cos y_2 - e^{e^{y_1} + t} \end{cases} \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \end{cases}$$

into a polynomial initial value problem

$$\begin{cases} y_1' = y_3^2 \\ y_2' = y_1 y_4 - y_5 \\ y_3' = y_4 (y_1 y_4 - y_5) \\ y_4' = -y_3 (y_1 y_4 - y_5) \\ y_5' = y_5 (y_6 y_3^2 + 1) \\ y_6' = y_6 y_3^2 \end{cases} \qquad \begin{cases} y_1(0) = 0 \\ y_2(0) = 0 \\ y_3(0) = 0 \\ y_4(0) = 1 \\ y_5(0) = e \\ y_6(0) = 1 \end{cases}$$

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 $\langle \alpha \rangle$

Facts and Properties

- The class of generated functions include all previously mentioned functions, and most of the (analytic) common functions.
- It is stable by many operations:
 - if f and g can be generated, then f + g, f g, fg, $\frac{1}{f}$, $f \circ g$ can be generated.
- It is stable by ODE solving:
 - ▶ if f can be generated, and y satisfies y' = f(y) then y can be generated.
- A generated function must be analytic².

• The set of pODE computable constants is a field. ²Equals to its Taylor expansion in every point.

Facts and Properties

- The class of generated functions include all previously mentioned functions, and most of the (analytic) common functions.
- It is stable by many operations:
 - if f and g can be generated, then f + g, f g, fg, $\frac{1}{f}$, $f \circ g$ can be generated.
- It is stable by ODE solving:
 - ▶ if f can be generated, and y satisfies y' = f(y) then y can be generated.
- A generated function must be analytic².
 - Famous analytic non-generable functions: [Shannon 41]
 - Euler's Gamma function $\Gamma(x) = \int_0^\infty t^{x-1} e^{-t} dt$ [Hölder 1887]
 - Riemann's Zeta function $\zeta(x) = \sum_{k=0}^{\infty} \frac{1}{k^{k}}$ [Hilbert].
- **The set of pODE computable constants is a field.**

²Equals to its Taylor expansion in every point.

Menu

Back to Foundations of Computer Science

Descriptive Mathematics

Descriptive Computer/Computability Science

Descriptive Computer/Complexity Science

Some applications

The subject of this course

- A generated function must be analytic.
- A basic non-generable function:



- A generated function must be analytic.
- A basic non-generable function:



• However |x| is "

close" to a generable function:


- A generated function must be analytic.
- A basic non-generable function:



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- A basic non-generable function:



• However |x| is " uniformly close" to a generable function:



- A generated function must be analytic.
- A basic non-generable function:



• However |x| is " $e^{-\mu}$ uniformly close" to a generable function:

• Formally: for all $\mu > 0$, x,

$$|x| - e^{-\mu} \leqslant y(x) \leqslant |x| + e^{-\mu}$$



first projection of $y' = (y_4(1-y_2^2)y_3 + y_2, y_4(1-y_2^2), 0, 0),$ $y(0) = (0, 0, 0, e^{\mu}).$

Alternative statement

- |x| is "uniformly close" to a generable function:
 - Given μ , we need to feed e^{μ} to the initial condition.
 - Can we avoid this "strange"/"unnatural" dependance in the initial condition?
 - Yes, if we don't ask for real time computation!

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Key fact: Any generated function is computable in that sense.
Illustration for |x|

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 - Discrete time Computer Science reasoning: Given μ ,
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i.e. previous function starting from $(0, 0, 0, e^{\mu})$

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```

But we are in a continuous time world:

both steps can be done simultaneously !

■ Illustration for |x| continued:

• Graphically:



with $|x| - e^{-\mu} \leqslant y_3(T) \leqslant |x| + e^{-\mu}$, $x = y_1(0), \mu = y_2(0)$

Illustration for |x| continued:

- Simple idea: consider a path y(t) going from $y(0) = (x, \mu, ...)$ to $y(T) = (x, \mu, abs(x, \mu), ...)$ where $abs(x, \mu) = tanh(e^{-\mu}x)x$ is previous function.
 - For example, for T = 1,

 $y(t) = (x, \mu, abs(tx, t\mu), t)$

 $\begin{aligned} & \text{solution of } \mathbf{y}'(\mathbf{t}) = (\mathbf{0}, \mathbf{0}, \mathbf{p}_{\mathbf{y}}(\mathbf{y}(\mathbf{t})), \mathbf{1}), \qquad \mathbf{y}(\mathbf{0}) = (\mathbf{x}, \mu, \mathbf{1}, \mathbf{1}), \\ & \text{with} \\ & \rho_{y}(y(t)) = (1 - \tanh^{2}(e^{t\mu}tx))(\mu e^{t\mu}tx + e^{t\mu}x) + x \tanh(e^{t\mu}tx) \end{aligned}$

Graphically:



with $|x| - e^{-\mu} \leqslant y_3(T) \leqslant |x| + e^{-\mu}$, $x = y_1(0), \mu = y_2(0)$

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solution of y'(t) = (0,0,p_y(y(t)),1), y(0) = (x, \mu, 1, 1), with ((1))

$$p_{Y}(y(t)) = (1 - \tanh^{2}(e^{y_{4}y_{2}}y_{4}y_{1}))(y_{2}e^{y_{4}y_{2}}y_{4}y_{1} + e^{y_{4}y_{2}}y_{1}) + y_{1}\tanh(e^{y_{4}y_{2}}y_{4}y_{2})$$

Graphically:



with $|x| - e^{-\mu} \leqslant y_3(T) \leqslant |x| + e^{-\mu}$, $x = y_1(0), \mu = y_2(0)$

If you want only polynomial ODEs:

• Do as in previous exercice for the system for |x|:

$$\begin{cases} y_1' = 0\\ y_2' = 0\\ y_3' = (1 - \tanh^2(e^{y_4y_2}y_4y_1))(y_2e^{y_4y_2}y_4y_1 + e^{y_4y_2}y_1) + y_1 \tanh(e^{y_4y_2}y_4y_2)\\ y_4' = 1 \end{cases}$$
$$\begin{cases} y_1(0) = x\\ y_2(0) = \mu\\ y_3(0) = 1\\ y_4(0) = 1 \end{cases}$$



Other paths could be used.
 E.g. if one wants better and better precision, or that this works even for t ≥ 1.

$$y(t) = (x, \mu, abs(\min(tx, 1), t\mu), t)$$

If you want only polynomial ODEs:

► Do as in previous exercice for the system for |x|:

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• Other paths could be used.

E.g. if one wants better and better precision, or that this works even for $t \ge 1$.

$$y(t) = (x, \mu, abs(\frac{1+tx-abs(tx-1, t\mu)}{2}, t\mu), t)$$
 using min(a, b) = (a + b - |a - b|)/2.

• |x| can be computed in that sense.

³OB, D. Graça, A. Pouly Journal of the ACM [?]'s Improvement of OB, M. Campagnolo, D. Graça, E. Hainry Journal of Complexity [?]

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- |x| can be computed in that sense.
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- **Theorem³** Every computable function can be computed in that sense, and conversely.

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 - No need to talk of Turing machines, or equivalent concept to define computable functions.

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Formal Theorem ⁴



▶ y satisfies a pODE

▶ $y_{1..m}$ is $e^{-\mu}$ -close to f(x) after time T = 1





⁴OB, D. Graça, A. Pouly Journal of the ACM [?]'s Improvement of OB, M. Campagnolo, D. Graça, E. Hainry Journal of Complexity [?]

Formal Theorem ⁴

Let
$$a, b \in \mathbb{Q}$$
.
 $f \in C^0([a, b], \mathbb{R})$ is computable iff

∃ polynomials p, q s.t. $\forall x \in \text{dom } f$, there exists a (unique) y satisfying for all $t \in \mathbb{R}_+$: ▶ $y(0) = q(x, \mu)$ and y'(t) = p(y(t)) with $||y'(t)||_{\infty} \ge 1$ ▶ y satisfies a pODE ▶ if $t \ge T = 1$ then $||y_{1..m}(t) - f(x)||_{\infty} \le e^{-\mu}$

► $y_{1..m}$ is $e^{-\mu}$ -close to f(x) after time T = 1

Picture:



⁴OB, D. Graça, A. Pouly Journal of the ACM [?]'s Improvement of OB, M. Campagnolo, D. Graça, E. Hainry Journal of Complexity [?]

Menu

Back to Foundations of Computer Science

Descriptive Mathematics

Descriptive Computer/Computability Science

Descriptive Computer/Complexity Science

Some applications

The subject of this course

Time complexity for continuous systems

Variable *t* is rather arbitrary.



Time complexity for continuous systems

Variable *t* is rather arbitrary.



Time complexity for continuous systems

Variable *t* is rather arbitrary.

t



$$\ell(t) = \text{length of } y \text{ over } [0, t]$$
$$= \int_0^t \|p(y(u))\|_{\infty} du$$

Consider parametrization

$$t =$$
length of y over $[0, t]$

I.e.: Follow curve at constant speed.

Main Statement: Complexity

 Theorem⁵ Any polynomial time computable function can be computed in polynomial length, and conversely.

 $^5 \text{OB},$ D. Graça, A. Pouly ICALP Track B Best Paper Award [?], Journal of the ACM [?]

Main Statement: Complexity

- Theorem⁵ Any polynomial time computable function can be computed in polynomial length, and conversely.
- The notion of polynomial time computable function can be defined using pODE only !!

⁵OB, D. Graça, A. Pouly ICALP Track B Best Paper Award [?], Journal of the ACM [?]

Main Statement: Complexity

- **Theorem**⁵ Any polynomial time computable function can be computed in polynomial length, and conversely.
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⁵OB, D. Graça, A. Pouly ICALP Track B Best Paper Award [?], Journal of the ACM [?]

Formal Theorem

Let a, b ∈ Q.
f ∈ C⁰([a, b], ℝ) is polynomial-time computable iff

▶ y satisfies a pODE

▶ $y_{1..m}$ is $e^{-\mu}$ -close to f(x) after a polynomial length

Picture:



Formal Theorem

Let $a, b \in \mathbb{Q}$. • $f \in C^0([a, b], \mathbb{R})$ is polynomial-time computable iff

 \exists polynomials p, q, Ω s.t. $\forall x \in \text{dom } f$, there exists a (unique) y satisfying for all $t \in \mathbb{R}_+$:

► $y(0) = q(x, \mu)$ and y'(t) = p(y(t)) with $||y'(t)||_{\infty} \ge 1$

▶ y satisfies a pODE

► if $\operatorname{len}_{y}(0, t) \ge \Omega(\|x\|_{\infty}, \mu)$ then $\|y_{1..m}(t) - f(x)\|_{\infty} \le e^{-\mu}$ ► $y_{1..m}$ is $e^{-\mu}$ -close to f(x) after a polynomial length

Picture:



For Discrete People

Fix a "reasonable" way to encode words w, length of input, and decision:

For example $\psi(w) = \left(\sum_{i=1}^{|w|} w_i k^{-i}, |w|\right)$, and $\geq 1, \leq -1$. Then:

• $\mathcal{L} \subseteq \{0,1\}^*$ is polynomial-time computable iff

▶ y satisfies a pODE

decision is made after a polynomial length

 \blacktriangleright and corresponds to $\mathcal L$



For Discrete People

Fix a "reasonable" way to encode words w, length of input, and decision:

For example $\psi(w) = \left(\sum_{i=1}^{|w|} w_i k^{-i}, |w|\right)$, and $\ge 1, \le -1$. Then:

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 \blacksquare \exists polynomials p, q, Ω s.t. $\forall w, q$ there exists a (unique) y satisfying for all $t \in \mathbb{R}_+$: • $y(0) = q(\psi(w))$ and y'(t) = p(y(t)) with $||y'(t)||_{\infty} \ge 1$ ► y satisfies a pODE • if $\operatorname{len}_{v}(0, t) \ge \Omega(|w|)$ then $|y_{1}(t)| \ge 1$ decision is made after a polynomial length • $w \in \mathcal{L}$ iff $y_1(t) \ge 1$

 \blacktriangleright and corresponds to $\mathcal L$

Picture:



Menu

Back to Foundations of Computer Science

Descriptive Mathematics

Descriptive Computer/Computability Science

Descriptive Computer/Complexity Science

Some applications

The subject of this course

Sub-menu

Some applications

A Universal ODE

Biochemical Reaction Networks

More speculative applications
There exists a Universal ODE

Theorem⁶

There exists a fixed vector of polynomial p such that for

- 1. any continuous $f:\mathbb{R} \to \mathbb{R}$,
- 2. and continous $\epsilon : \mathbb{R} \to \mathbb{R}^+$

there exists some $\alpha \in \mathbb{R}^{e}$ such that

$$y(0) = \alpha, \quad y' = p(y(t))$$

has a **unique solution** $y : \mathbb{R} \to \mathbb{R}^d$ such that

$$|y_1(t) - f(t)| \leq \epsilon(t)$$

for all t.

⁶OB, A. Pouly ICALP [?]

Some applications A Universal ODE Biochemical Reaction Networks More speculative applications

Main Theorem⁷

 The systems of elementary biochemical reactions on finite universes of molecules are (strong) Turing-complete in differential semantics.

Considered systems: at most binary reactions with mass action law kinetics 1. $A + B \xrightarrow{k \cdot A \cdot B} C$ 2. $A \xrightarrow{k \cdot A} B + C$ 3. $A \xrightarrow{k \cdot A} B$ 4. $- \xrightarrow{k} A$ 5. $A \xrightarrow{k \cdot A} -$

⁷François Fages, Guillaume Le Guludec, OB, Amaury Pouly CMSB Best Paper Award 2017 [?]

Some applications

A Universal ODE Biochemical Reaction Networks More speculative applications

- Finding zeros of a function: x' = -f(x)
- Linear Programming:



See e.g.: The Nature of Computation, C. Moore and S. Mertens, Oxford University Press. Computing optimal solutions:



 Neural Networks, Deep learning, Differential Neural Computers, Neural Turing Machines, and variants...



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And Turing machines.

Menu

Back to Foundations of Computer Science

Descriptive Mathematics

Descriptive Computer/Computability Science

Descriptive Computer/Complexity Science

Some applications

The subject of this course

The subject of this course

- THE question
- Motivation 1: Models of Computation
- Motivation 2: Effectivity in Analysis
- Motivation 3: Algebraic Complexity
- Motivation 4: Verification/Control

Is f computable?

Is f computable?

Several notions of computability for real functions

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• Turing machine approach: Recursive Analysis.

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- Continuous time analog models

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with various motivations:

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computability theory

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with various motivations:

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- lower bounds / upper bounds

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with various motivations:

- computability theory
- lower bounds / upper bounds
- verification
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. . .

The subject of this course

THE question **Motivation 1: Models of Computation** Motivation 2: Effectivity in Analysis Motivation 3: Algebraic Complexity Motivation 4: Verification/Control

Motivation 1: Models of Computation



NACA Lewis Flight Propulsion Laboratory's Differential Analyser

Question: What is the computational power of this machine?

The subject of this course

THE question Motivation 1: Models of Computation **Motivation 2: Effectivity in Analysis** Motivation 3: Algebraic Complexity Motivation 4: Verification/Control

Motivation 2: Effectivity in Analysis



Question: Can we compute the maximum of a continuous function over a compact domain? A point on which it is maximal?

The subject of this course

THE question Motivation 1: Models of Computation Motivation 2: Effectivity in Analysis **Motivation 3: Algebraic Complexity** Motivation 4: Verification/Control

Motivation 3: Algebraic Complexity



Question: What is the complexity of Newton's method?

The subject of this course

THE question Motivation 1: Models of Computation Motivation 2: Effectivity in Analysis Motivation 3: Algebraic Complexity Motivation 4: Verification/Control

Motivation 4: Verification/Control

Model *M* made of a mixture of continuous/discrete parts.
Specification *φ* (e.g. reachability property).



Informal question: Can we avoid that?

Formal question:

$$\mathcal{M} \models \phi$$
?